## Konosuke Matsushita (1)

"We will win and you will lose. You cannot do anything about it because your failure is an internal disease. Your companies are based on Taylor's principles. Worse, your heads are Taylorized, too. You firmly believe that sound management means executives on one side and workers on the other, on one side men who think and



on the other side men who can only work. For you, management is the art of smoothly transferring the executives' ideas to the workers' hands."

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1

## Konosuke Matsushita (2)

"We have passed the Taylor stage. We are aware that business has become terribly complex. Survival is uncertain. Therefore, a company must have the constant commitment of the minds of all of its employees to survive. For us, management is the entire workforce's intellectual commitment at the service of the company."



## Konosuke Matsushita (3)

"We know that the intelligence of a few technocrats—even very bright ones—has become totally inadequate to face these challenges. Only the intellects of all employees can permit a company to live with the ups and downs and the requirements of its new environment. Yes, we will win and you will lose. For you are not able to rid your minds of the obsolete Taylorisms that we never had."





## GOSEI

# Tayloristic to Agile organization

Ari Tikka, Ran Nyman Scan-Agile 2016

## Gosei Oy



Ran Nyman



Ari Tikka

- 20 + years in software business
- Agile adoptions in large and small organisations
- Telecom, Medical, Game, Financial, Public sector
- LeSS coaching company
- www.gosei.fi





#### GOSEI

## Why Taylorism?

## Ford 1900

#### Context

- Huge market and demand
- Winning product
- Lack of skilled workforce

#### Solution

- Automation
- Detailed standardization
- Proper wages



#### **NOKIA** and Finland 1990

#### The business opportunity

- Telecom monopolies freed
- Carefully crafted GSM standard
- Ambitious and brave leader Jorma Ollila
- Talented workforce in Finland, but mostly non-SW

#### Background

- 100+ years of smoke-pipe industry
- No experience in leading large
   SW product development

#### **NOKIA** culture

#### Grab aggressively the opportunities

Great success in the beginning

#### Just make it work - by the engineers

- Success at the growth phase with plentiful of resources
- Ever increasing complexity

#### Just make it happen - by the management

- Disconnected the organization
- Superficial decision making

## What happened with people

#### Urgency. Money to hire all talent

Tayloristic organization

#### Educate the recruits, but

- No resources to educate
- Elite educated, others survive
- Educate to in-house habits
- SW considered commodity
  - Hardware, Business, Design matters

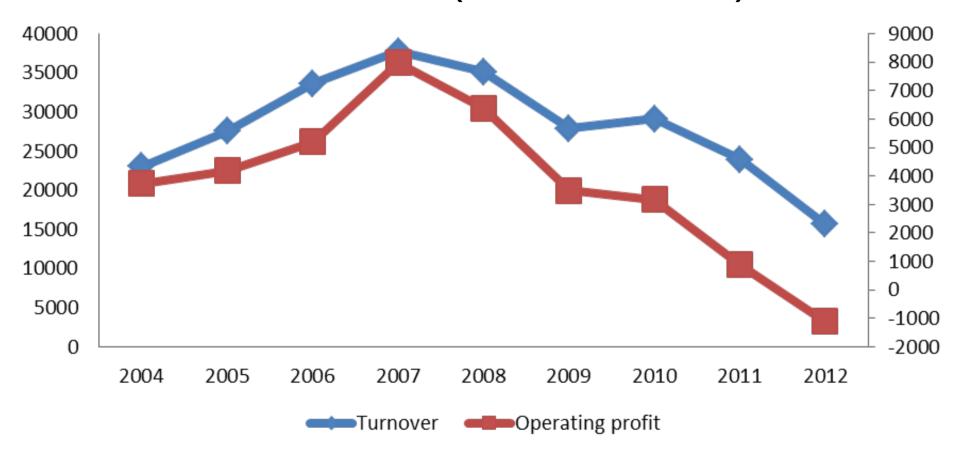
#### Self-Organising

- Everyone did development
- Best became elite
- A lot of coordinator positions
- Some only hang around
  - OK until layoffs

#### "Just make it work"

Coordination Chaos

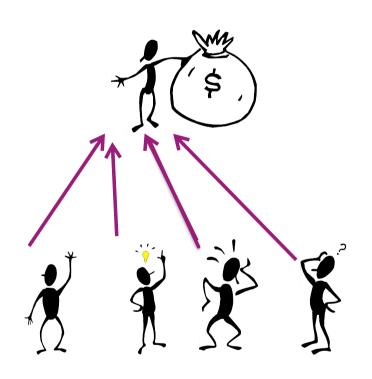
## NOKIA mobile phone business 2004-2012 (million euros)



#### GOSEI

## **Coordination chaos**

## In the beginning



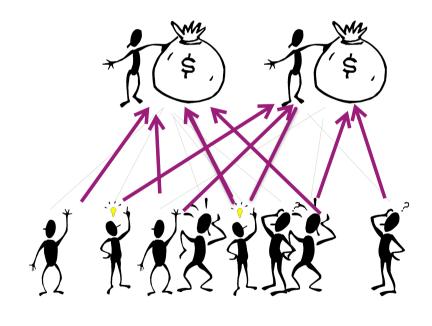
"Hey, We have business! And it is growing!"

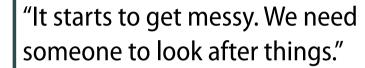
"People just find their roles."

"Specialists are irreplaceable. We need to optimize their individual performance."



## Growing using common sense

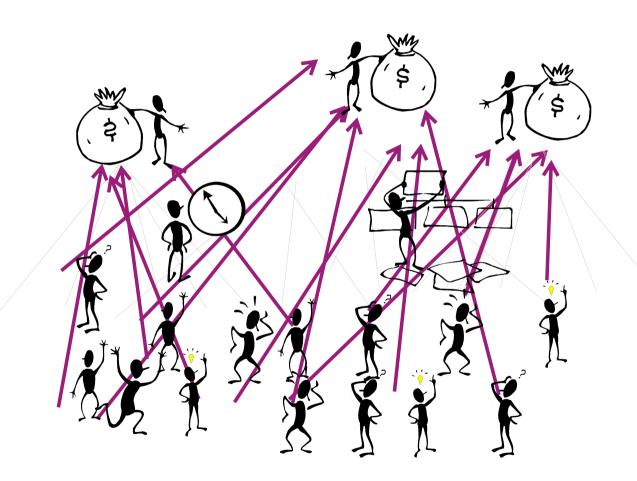




"Lets hire a coordination specialist - the project manager."

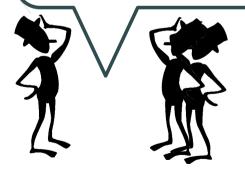


#### Growth continues - we make it work

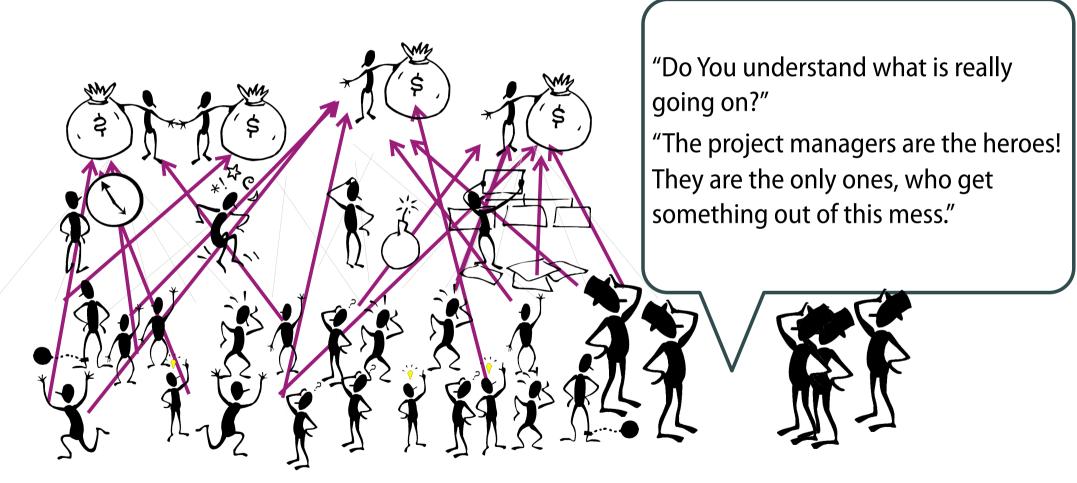


"The project managers really do their job."

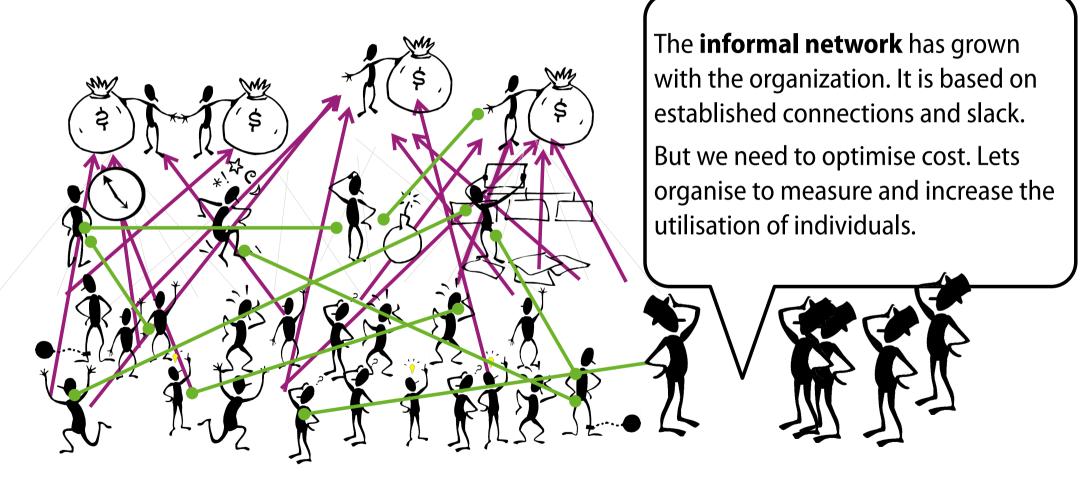
"Obviously it is best to give responsibilities to the specialized people."



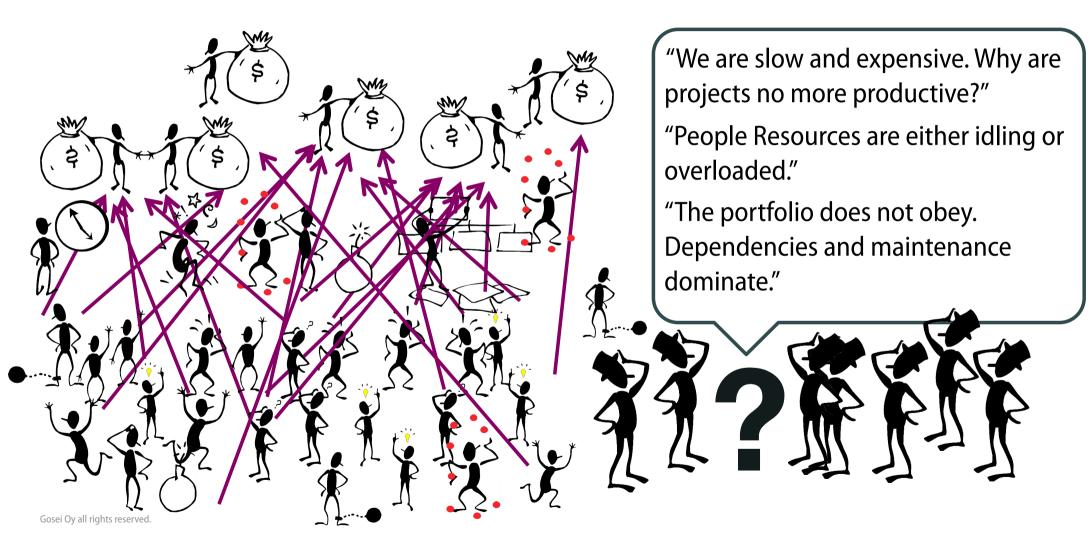
### The coordinators become the heroes



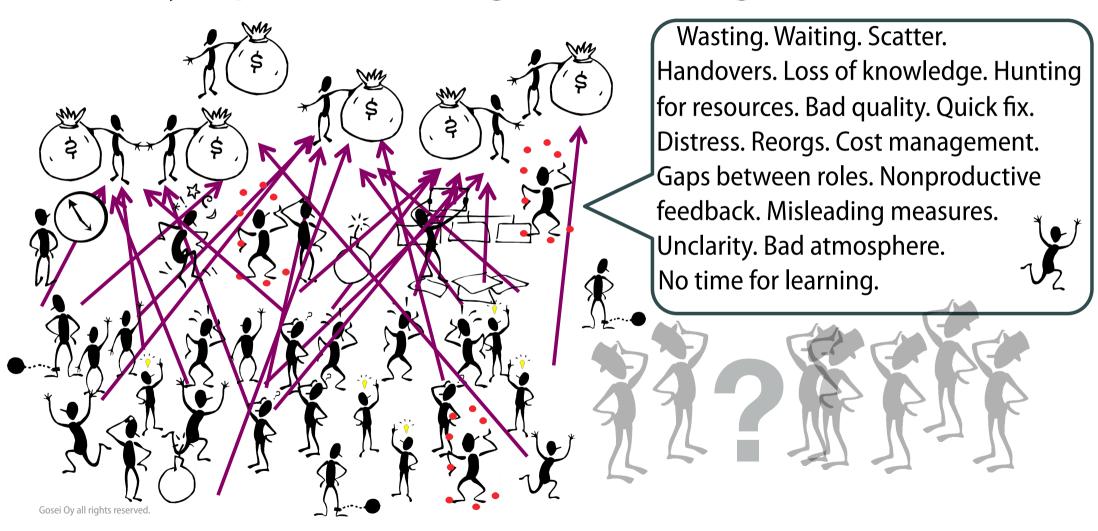
### Hidden enabler is killed



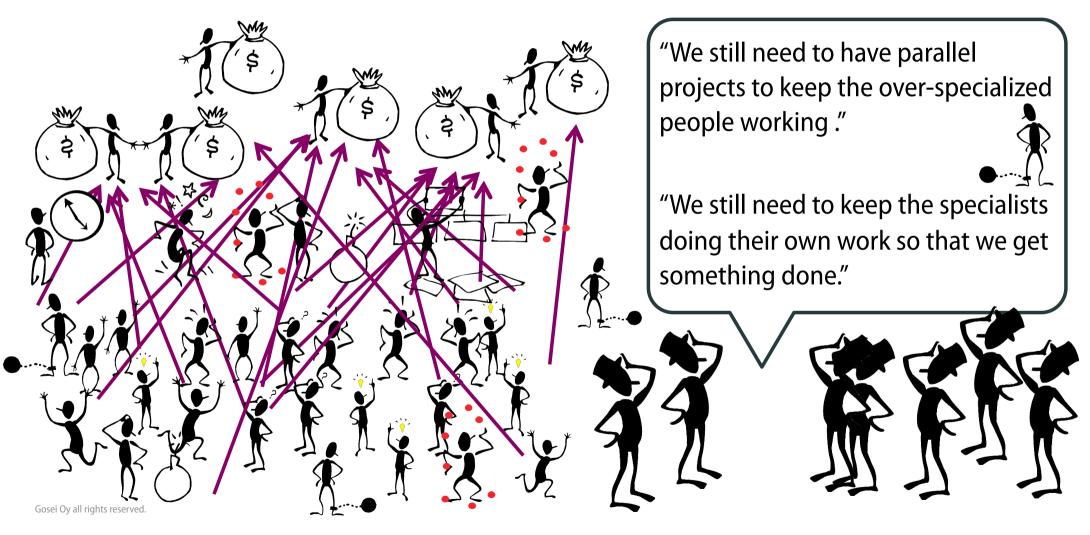
## But... too much to be coordinated



## Symptoms of fragmented organization

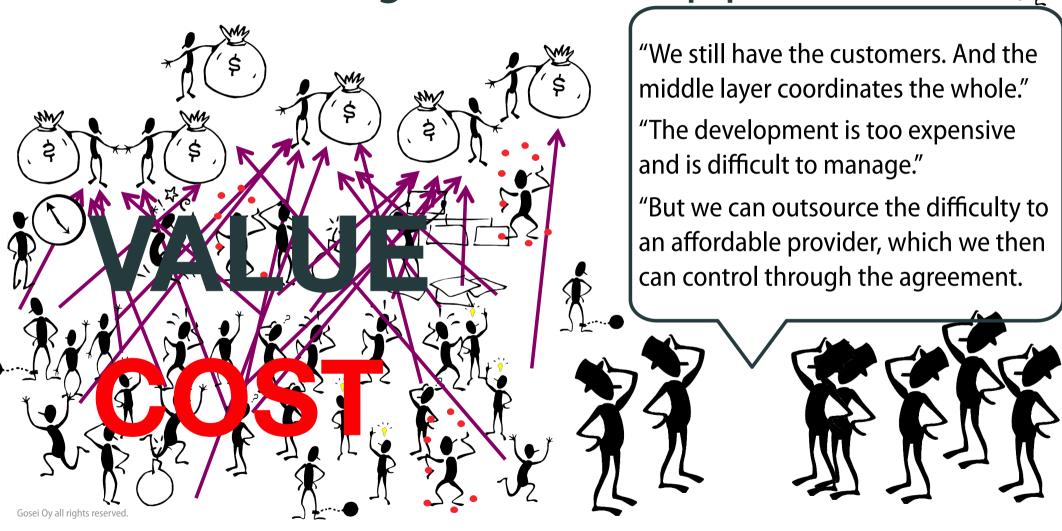


## No change in thinking

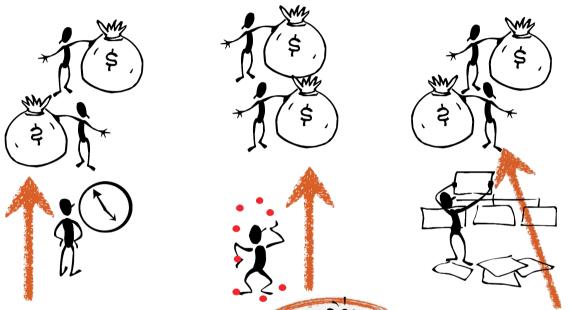


## Outsourcing the leadership problem





## Or fundamental change in thinking



"Let people work in customer-oriented teams. First learn intimately what the customer needs, and then learn how to deliver. There will be discovery and innovation.

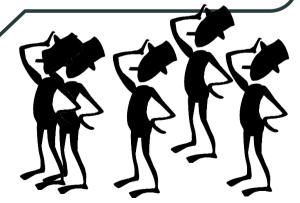
The end-to-end throughput will improve.

The coordination cost becomes investment in learning."



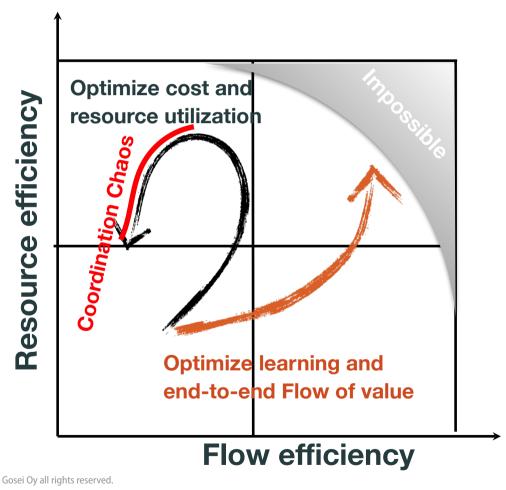






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## Flow vs resource efficiency

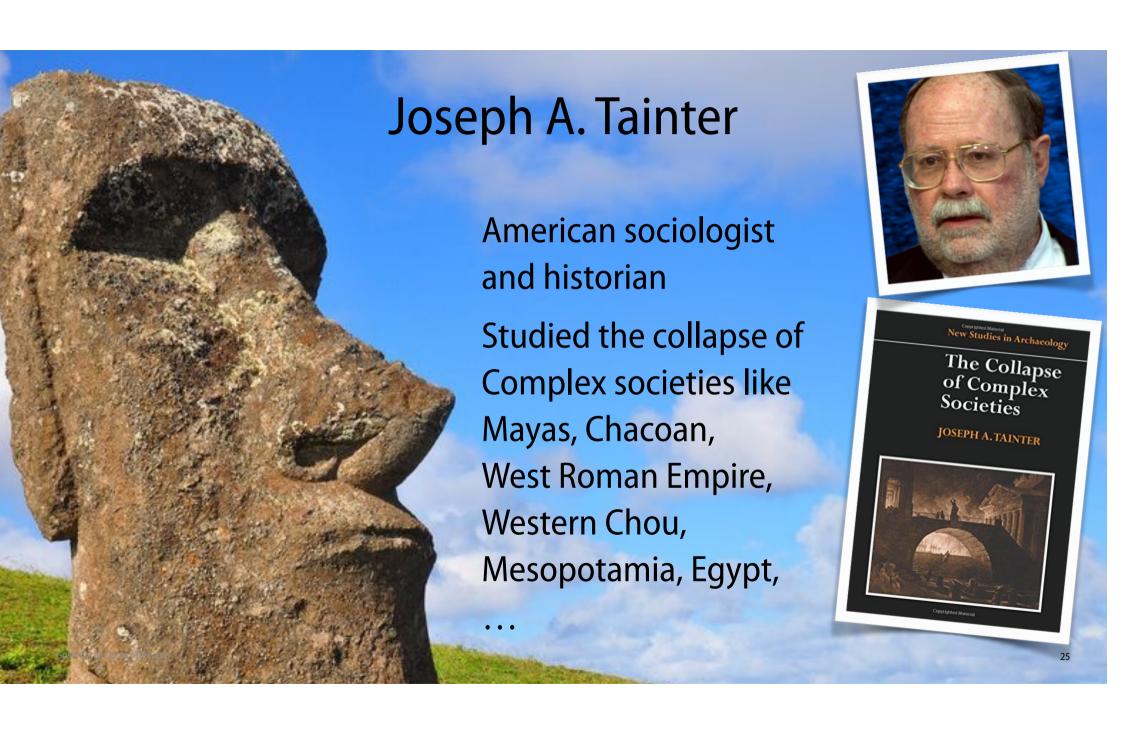


#### Resource efficiency

- Optimal with simple tasks in stable environment
- Specialization is locally economical, but makes the whole system fragile

#### Flow efficiency

- Better for all knowledge work
- Optimizes the whole



## Tainter's story in brief

Abundant resources and innovation enable the growth of the Society.

Innovation increases local efficiency and complexity.

The complexity grows

 Birth of elite. Priests, nobles, clerics, bureaucrats.  Birth of wasteful rituals that maintain the status of the elite

The complex/complicated society can no more adapt and collapses

The population drops dramatically and the ecosystem absorbs the remaining.

The root cause of the collapse is not the depletion of resources, but the complexity of the society.



# Growth of Coordinating Bureaucracy

### William G. Ouchi

Identified management control mechanisms
Inventor of motivation Theory Z

Addition to well know Theory X and Y

Influenced by Japanese management style



## Control Systems in organizations by William G. Ouchi

Market system

Measure Input (€) and Output (€). Contractual between parties. Exact contract!

Bureaucratic system

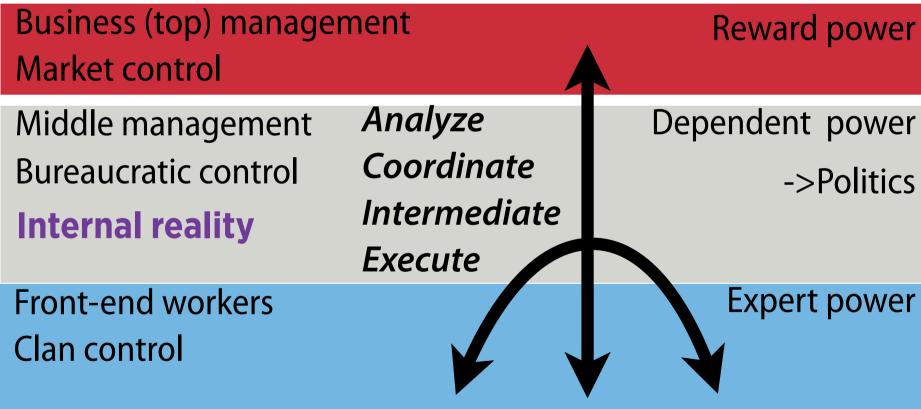
Written rules and processes. E.g. Employment agreement and supervision.

Clan system

Informal value based rules that allow innovation and collaboration. For **unique**, **interdependent or ambiguous** task, this is only possibility. E.g. SW Development.

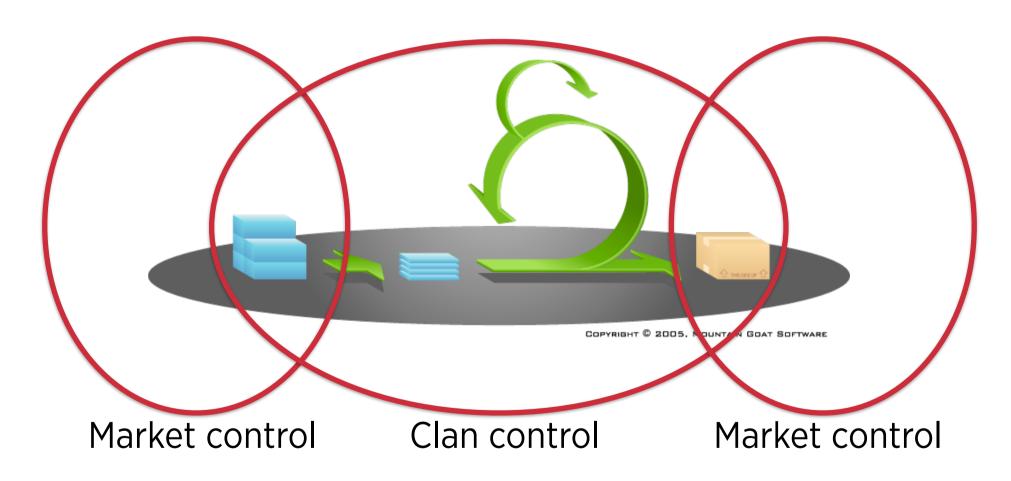
## Three Layers in (large) Organizations

**Economical reality** 



**Technical reality** 

## **Contrast with Scrum**



#### Clan control = Teamwork

A real team

Authorised

Compelling direction

Challenging, Clear,Consequential

**Enabling structure** 

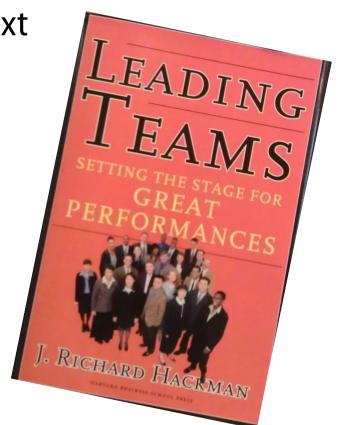
Complete tasks

Supportive context

Rewarding

Right coaching

Effort



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Lean Product Development

Responsibility (Business)

Feedback (Testing)

Handover
Waiting

Scatter

Wishful thinking

Knowledge

**Implementation** 





## Experimenting leadership for 200 years

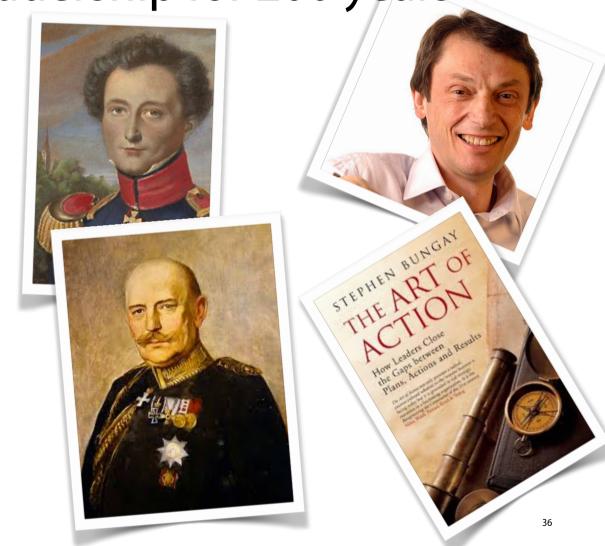
Experimenting leadership for 200 years

Carl von Clausewiz: On War 1832

Helmuth Carl Bernhard Graf von Moltke: Guidance for Large Unit Commanders, 1869

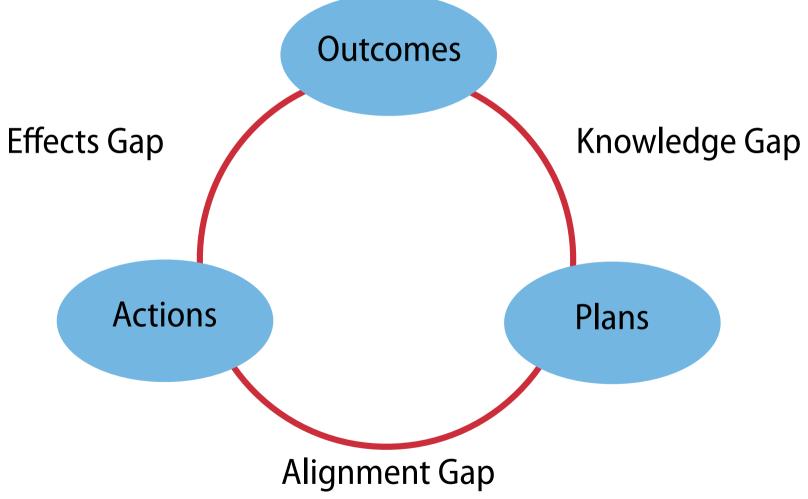
Stephen Bungay: The Art of

Action, 2011



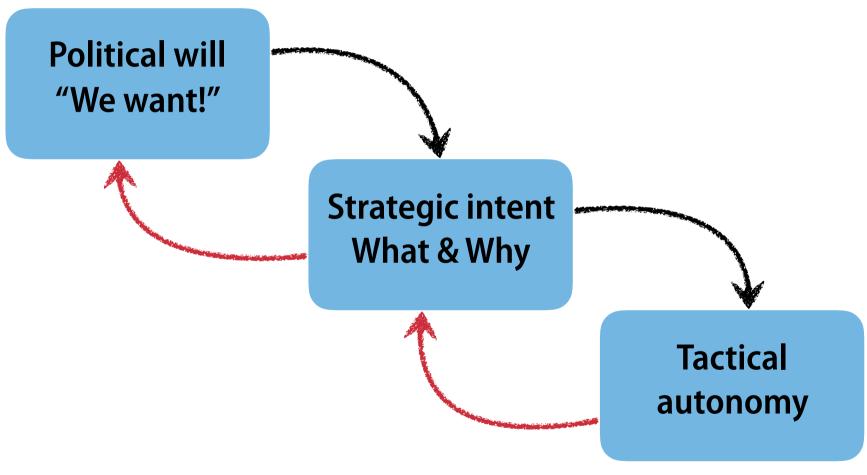
	20th Century Management	19th Century Military
World view	Business is science Organisations are machines Managers are engineers	War is an art Organisations are organisms Officers are leaders
Assumptions	Outcomes are predictable Optimize parts and you optimise whole Managers plan, workers do	Outcomes are unpredictable Do and adapt What counts is aligning and motivating people
Result	Nasty surprises Silos Paralysis	Success when followed Failure when given up

# Three fundamental gaps





## Strategy communication



# GOSEI

# Fear

### Fear

#### Collective

- Death of the tribe
- External conflict, starvation

#### Individual

- Exclusion from the tribe
- Internal conflict and punishment

#### Avoid conflict



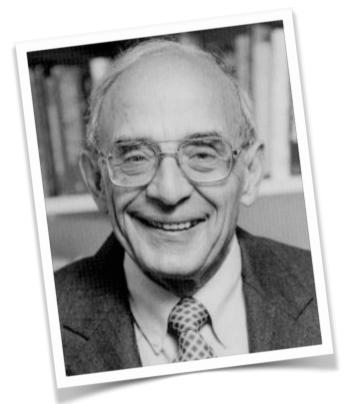
## Consequences of Fear

Organizations are designed to produce waste and error, in order to avoid embarrassment and threat, and to cover unacceptable acts.

It is indiscussable. Indiscussablility is indiscussable. But individuals know.

Results in skilled incompetence and organizational depression.

Chris Argyris: Overcoming Organizational Defenses, Facilitating Organizational Learning. 1990.



### Case NOKIA Mobile Phones

#### Study

- Quy N. Huy at INSEAD and Timo Vuori at Aalto University
- Three rounds of interviews with 76 former senior managers

#### Sources:

http://www.enterprisegarage.io/2015/12/case-study-how-nokia-lost-the-smartphone-battle/

http://knowledge.insead.edu/strategy/who-killed-nokia-nokia-did-4268





## From top to bottom in 5 years

- 1. Top Management feared of competition and threatened the Middle Management
- Middle Management misled Top Management because of internal fear
- 3. Top Management was over-confident and uninformed
- 4. Top Management was not technically competent to assess the situation
- 5. Wasted development effort, not acted on by top management



# Fearless Leadership

## Fearless leadership

From conflict avoidance to Greed to Learn.

Take time to build the feedback system from realities:

- Organize for intimate, dis-intermediated contact of the front-ends.
   This creates meaning, innovation and fast feedback.
- First learn what customers need. Then learn to deliver.
- Learn the system and improve

Experience based confidence

# Psychological safety



# Employees who feel psychologically secure:

- Stay with the company
- Embrace new ideas from their colleagues
- Generate more revenue
- Rated as 'effective' twice as often by their managers.



# Fundamental assumptions

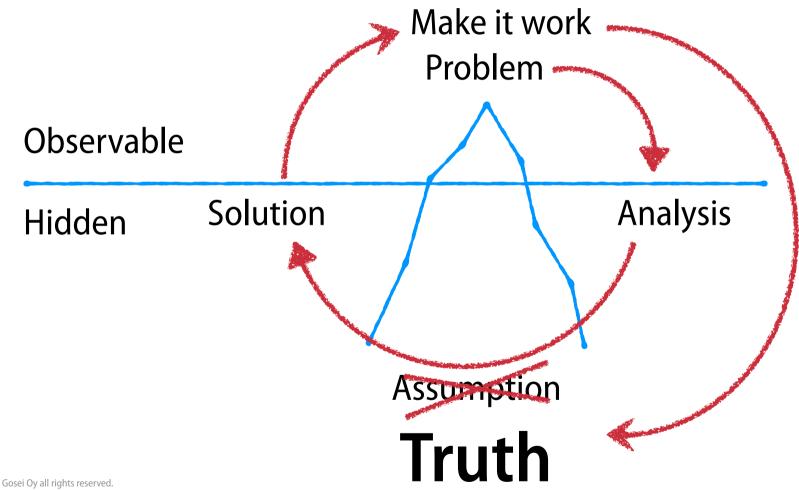
Organizational culture

- defines the correct way to Think, Feel and Perceive to it's members
- repeats success automatically
- solves problems of internal cohesion and external change
- is based on assumptions of reality



**Edgar Schein** 

## The power of assumptions



#### Comments...

Culture does not develop by scientific method

In-validation needs to be deliberate

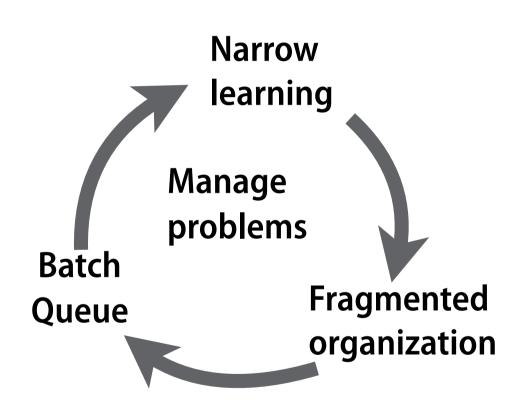
People as members of an organisation sacrifice personal integrity in favour of alignment

 This goes to the extent of "Stupidity based organisations" and "Management Bullshit" by Alvesson & Spicer

### GOSEI

# System dynamics

## Everyday experience



"Pressure. Must. Should."

"No time to jump on the bike."

"Power and wisdom are always elsewhere."

#### **Alternative**



"Negotiate the Pressure."

"Take time to jump on the right bike."

"Power and wisdom are where the work happens."



https://youtu.be/MFzDaBzBIL0?t=168 https://youtu.be/MFzDaBzBIL0?t=260

# Findings

#### In Tayloristic organization:

- Specialisation adds complexity in multiple ways
- Coordination is preferred over learning
- Reflective learning is less effective
- Power and wisdom are always elsewhere

#### Sources of fear for leaders are:

- Competition
- Scarcity of people, money and time
- Urgency learning affects after delay
- Trust among the top management and investors

#### Get fast feedback from reality

- Customer Lean Startup
- Technical Continuous Integration
- Self ( the system)

"There isn't any law that prevents large organizations from being engaging, innovative and adaptable - and mostly bureaucracy free." The future of management, Gary Hamel